Slicks & Vines

This game is based on the traditional Snakes & ladders game with a sustainability twist. It can be played at levels 1, 2 or 3 by using the appropriate pack of questions.

Please feel free to adapt rules as you see fit.

Contents

1 - 1 Game Board.

4 - Counters.

108 - Question Cards (each with questions and answers). Three sets of 36 (Levels 1, 2 & 3).

Additional Equipment Required

Six-sided Die.

Rules & How to Play the Game

- 1. Roll to see who goes first, highest score starts, the rest follow clockwise from first player.
- 2. Players start off the board and can only start by rolling a six.
- 3. Rolling a 1, 2 or 3 gets a question. Question asked from card is the same as number rolled. Correct answer allows another turn, a maximum of THREE turns per go.
- 4. Rolling a 6 gives the player a bonus roll. If the player rolls a 6 three times in a row, they go back to square 1.
- 5. Only one player allowed per square. If you roll and land on a occupied square, you loose that turn.
- 6. To win the game you have to land on the last square with an exact die roll.

