

Sustain-Ability!

A game for up to four players or four teams of players.

Object of the game

To drive the recycling lorry around the outer 'residential' area collecting recyclable 'tokens', and then up through the industrial area, through the gates and into the recycling facility. This resource is particularly suited to support the 3 R's of sustainability; reduce, reuse and recycle.

What is included

1. A Board Game.
2. Question & Answer cards.
3. 4 Recycling Lorry counters and 4 sets of 4 collectable tokens; bottles, cans, paper envelopes & rubbish bags.

Additional Requirements

1. A six-sided die.
2. Slits to be cut along recycling lorry counters in order to hold collected tokens.

Rules of the Game

1. Each player places a recycling lorry counter on the playing board at the 'start' positions, one in each corner.
2. Players take turns to throw the die; the highest score starts and the counter is moved the number of spaces shown.
3. The object of the game is to collect all 4 tokens on the lorry. One token of each colour must be collected; glass, metal, paper and rubbish. Then tokens must be taken to the recycling centre (the middle of the board).
4. The winner of the game is the first one through one of the four gates (white background) of the recycling centre with a full set of the four recyclable tokens. To go through the gates you must land on one of the gates with an exact throw otherwise continue round the central industrial area.

Play at Level 1

1. The player is asked a question from the 'question and answer' cards.
2. If the question is answered correctly the player then selects any recyclable token of their choice, and play moves to the left.
3. If the question is not answered correctly a token is not selected and play moves to the left.

Play at Level 2

1. The player is asked a question from the 'question and answer' cards.
2. If the question is answered correctly the player then selects the recyclable token which corresponds with the colour square they have landed on and play moves to the left. If the player already holds that colour recyclable token they do not need to take another.
3. If the question is not answered correctly a token is not selected and play moves to the left.

Play at Level 3

1. The player is asked a question from the 'question and answer' cards.
2. If the question is answered correctly the player then selects the recyclable token which corresponds with the colour square they have landed on and play moves to the left. If the player holds that colour of recyclable token, they can bank it, in case it is needed later.
3. If the question is not answered correctly a recyclable token from the player's lorry (or own bank) should be removed and placed back into the main bank, and play moves to the left.

Notes

The game can be personalised to decide how long a player can take to answer a question.

Sustain-Ability! can be played in teams, where the question is discussed and players take it in turns to give the answer decided on.

In a large class of students more than one game can take place at a time.

